Overcoming Limited Information: How Citizens use Short-Cuts to Act

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Agenda

Revisiting the Paradox

2 Low Information Voters

Heuristics as Short-Cuts

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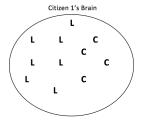
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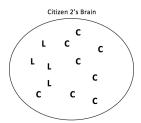
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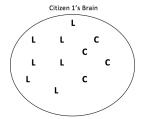
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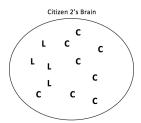
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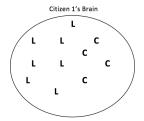


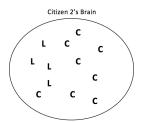
 Voters are bombarded with political considerations in everyday life



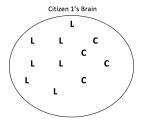


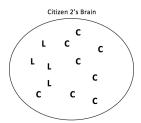
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- $lackbox{ Where } L = \mbox{liberal considerations \& } C = \mbox{conservative considerations}$
- Can you think of a consideration & predict how both citizens would respond to an opinion question based on the subject of your consideration?

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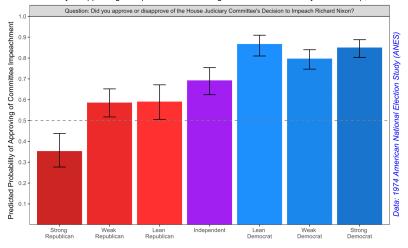
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- **Response:** Probability of a liberal or conservative survey response (or preference) given considerations present at the "top of the head". For example: Citizen 1 (2) has a 64% probability a liberal (conservative) response (7/11).

Evidence of the *Resistance Axiom*: Nixon Impeachment

Probability of Approving of Impeachment Action against President Nixon by Partisanship, 1974



Probabilities estimated from bivariate logistic regression model. Confidence intervals estimated with Huber-White Robust standard errors.

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- Heuristics help citizens act as if they are fully informed, providing short-cutto make correct decisions

Models of *Electoral Control*

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Heuristic	Vote-Choice Model	Implications for Representatives	Analytical Purposes
Ideology	Spatial/Proximity Voting	Responsive to Median Voter	Representation & Candidate Positioning
Partisanship	Michigan Model	Responsive to Partisan Base	Explaining vote choice/partisan bias
Valence	Retrospective Model/Valence Rule	Develop reputation, (honesty/integrity), monitor economy	Explaining electoral outcomes, pres. forecasting

Note: Partisanship & ideology are generally prospective models.

▶ Ideology = coherent & consistent belief system around a set of policy issues

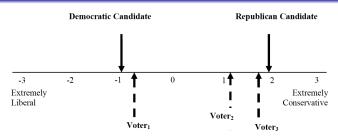
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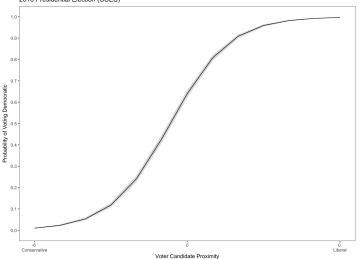
The Spatial Model of Voters & Candidate



- Assume that the three voters are able to place themselves on the unidimensional liberal-conservative space & the positions of the two candidates are known
- How will each voter vote according to the spatial model of "proximity voting?" Why?
- What would be a spatially incorrect vote for each voter?
- Which candidate is more "moderate" on the scale?

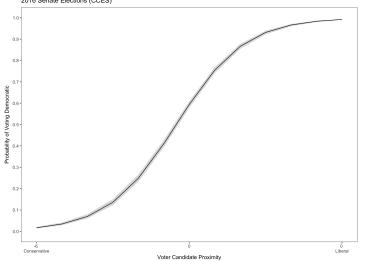
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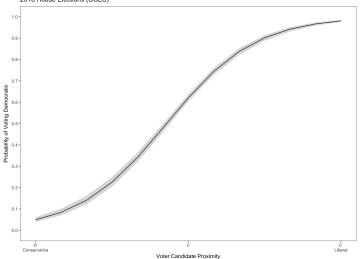
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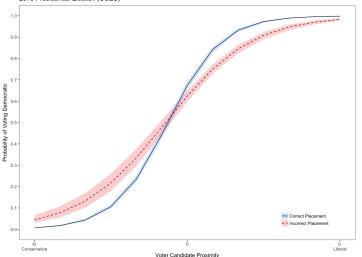
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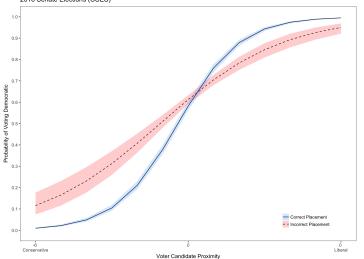
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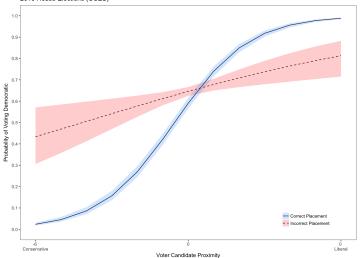
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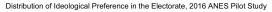


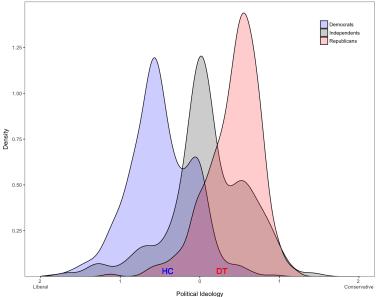
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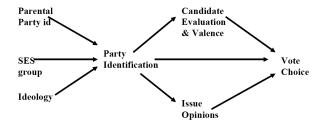
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The Partisan Model of Voting

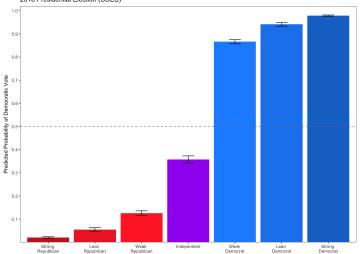
"MICHIGAN MODEL" OF VOTING CHOICE



- "The first & perhaps most important political heuristic is relying on a candidate's party affiliation." (Lau & Redlawsk)
- ▶ Partisanship influenced by socialization, resources, & ideology
- ▶ Important heuristic for voting, valence evaluations (economy, candidates) & issue opinions

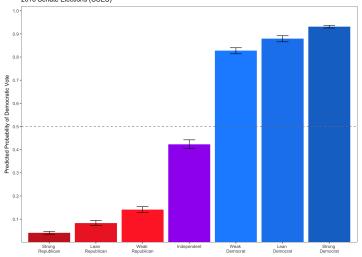
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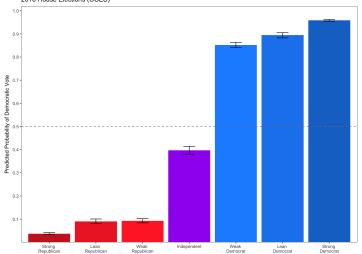
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- Can distort objective valence assessments: such as state of economy.

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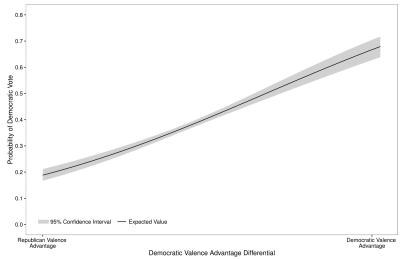
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 - Data: 2010 UC Davis Election Study

Evidence of Valence Effect in U.S. House Elections, 2010



Robust standard errors clustered by 404 districts. DV: Democratic vote, N=32,243

Solving the *Democratic Dilemma?* Key Points:

- Madison's theory requires that citizens act on their "self-interest" when selecting their representatives (incentives)
- However, voters have a strong incentive to abstain from politics or act on as little information as possible (democratic dilemma)
- Heuristics help voters act rationally ("correctly") as if they are fully informed
- Support for spatial model, but requires voter ability to 1) have ideological preferences and 2) to place candidates on the left-right scale
- Support for partisan model but no mention of candidate positions, potential distortion & partisanship "sticky" identification
- Support for valence model but assessments abstract & open to partisan bias